GENESTEALER CULTS

ABOMINANT

Leader | **Feel No Pain**

M	T	SV	W	LD	OC
6"	6	5+	5	7+	1

85 PTS
Base 40mm

1 KOMMANDO	2 BEWEGUNG	3 BESCHUSS	4 ANGRIFF
—	—	—	—

5 NAHKAMPF

Power sledgehammer

R	A	WS	S	AP	D
Melee	4	3+	12	-2	D6+1

VERWUNDET

2+	3+	4+	5+	6+
T1–6	T7–11	T12	T13–23	T24+

The Chosen One

While this model is leading a unit, each time a model in that unit is destroyed by a melee attack, if that model has not fought this phase, roll one D6. On a 4+ do not remove the destroyed model from play, it can fight after the attacking model's unit has finished making it's attacks and is then removed from play.

VERTEIDIGUNG

Feel No Pain 5+

This model has a 5+ Feel No Pain

IMMER / EINMALIG

Regenerating Gene-mass

The first time this model is destroyed, roll one D6 at the end of the phase. On a 2+, set this model back up on the battlefield as close as possible to where it was destroyed and not within Engagement Range of any enemy units, with its full wounds remaining.

GEGEN DIESE EINHEIT

W6 · RW 5+ · 5 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S12+	S7–11	S6	S4–5	S1–3

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
5+	**6+**	**–**	**–**	**–**

Feel No Pain gegen jeden verlorenen LP

REGELN & KEYWORDS KURZ

Feel No Pain This ability always takes the form Feel No Pain X+.

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

AUFSTELLUNG

1x Abominant

Ausrüstung: Power sledgehammer

Anführer

This model can be attached to the following unit:
- ABERRANTS

KEYWORDS Abominant, Infantry, Character, Great Devourer, Leader · **FRAKTION** Genestealer Cults